

TARTAROS TERMINATOR SQUAD..... 175 POINTS

| | WS | BS | S | T | W | I | A | Ld | Sv | Unit Type | Unit Composition |
|---------------------|----|----|---|---|---|---|---|----|----|----------------------|------------------------|
| Tartaros Terminator | 4 | 4 | 4 | 4 | 1 | 4 | 2 | 9 | 2+ | Infantry | 4 Tartaros Terminators |
| Tartaros Sergeant | 4 | 4 | 4 | 4 | 1 | 4 | 2 | 9 | 2+ | Infantry (Character) | 1 Tartaros Sergeant |

WARGEAR:

- **Combi-bolter**
- **Power fist (Tartaros Terminators only)**
- **Master-crafted power sword (Sergeant only)**
- **Tartaros Terminator armour**

SPECIAL RULES:

- **And They Shall Know No Fear**
- **Chapter Tactics**
- **Combat Squads**

OPTIONS:

- May include up to five additional Tartaros Terminators.....*35 pts/model*
- Any model may replace its weapons with two lightning claws*free*
- Any Tartaros Terminator may replace his power fist with one of the following:
 - Lightning claw*free*
 - Chainfist*5 pts/model*
- For every five models in the squad, one model may replace his combi-bolter with one of the following:
 - Heavy flamer*10 pts/model*
 - Reaper autocannon.....*25 pts/model*
- The Tartaros Sergeant may replace his master-crafted power sword with one of the following:
 - Power fist.....*free*
 - Lightning claw*free*
 - Chainfist*free*
- The Tartaros Sergeant may replace his combi-bolter with one of the following:
 - Volkite charger.....*7 pts*
 - Plasma blaster.....*15 pts*
- One model may take a grenade harness*10 pts*
- The unit may select a Land Raider, Land Raider Crusader or Land Raider Redeemer as a Dedicated Transport.

| | Range | S | AP | Type |
|-------------------|-------|---|----|-------------------------|
| Combi-bolter | 24" | 4 | 5 | Rapid Fire, Twin-linked |
| Plasma blaster | 18" | 7 | 2 | Assault 2, Gets Hot |
| Reaper autocannon | 36" | 7 | 4 | Heavy 2, Twin-linked |
| Volkite charger | 15" | 5 | 5 | Assault 2, Deflagrate |

Deflagrate: After normal attacks by this weapon have been resolved, count the number of unsaved Wounds caused on the target unit. Immediately resolve a number of additional automatic hits on the same unit using the weapon's profile equal to the number of unsaved Wounds – these can then be saved normally. Models in the targeted unit must still be in range in order for these additional hits to take effect. These additional hits do not themselves inflict more hits!

Grenade Harness

A model can fire its grenade harness in addition to another weapon. In addition, models in the wearer's unit do not suffer the penalty to their Initiative for charging enemies through difficult terrain, but fight at their normal Initiative in the ensuing combat.

| Range | S | AP | Type |
|-------|---|----|------------------|
| 8" | 3 | - | Assault 2, Blast |

Tartaros Terminator Armour

A model in Tartaros Terminator armour has the Deep Strike, Relentless and Bulky special rules and a 5+ invulnerable save.

Tartaros Terminator Squads are an Elites choice with the Space Marines faction.

Tartaros Terminator Squads can be included in any Space Marines Detachment or Formation that lists 'Terminator Squad' or 'Terminator Assault Squad' as part of its composition. Each Tartaros Terminator Squad included replaces one of these squads. For example, Tartaros Terminators could be included in the 1st Company Task Force Formation in Codex: Space Marines.