

WARHAMMER 40,000

PSYCHIC AWAKENING:

PHOENIX RISING

Official Update Version 1.0

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 46 – Crimson Hunters

Change the first two sentences to read:

'If your army contains a Crimson Hunter Exarch unit, you can replace the Marksman's Eye ability on that unit's datasheet with one of the Crimson Hunter Exarch powers opposite. If you have any Crimson Hunter Exarch units in your army, you also have access to the Exemplar of the Hunter Shrine Stratagem, below.'

Page 46 – Warp Spiders Exarch Powers, Withdraw

Change this ability to read:

'At the end of the Fight phase, if this unit contains a Warp Spider Exarch and is within 1" of any enemy models, this unit can make a Fall Back move of up to 6" as if it were your Movement phase.'

Page 47 – Focus Will

Change the last sentence to read:

'Until the end of the phase, when a Psychic test is taken for that model, add 2 to the total.'

Page 63 – Obsessive Collectors

Change the first sentence to read:

'When an enemy unit is destroyed as a result of an attack made with a melee weapon by a model in a unit from your army with this obsession, you can select one model in the attacking model's unit to regain up to D3 lost wounds.'

Page 63 – Experimental Creations

Change the second and third sentences to read:

'When resolving an attack made with a poisoned melee weapon by a model with this obsession against a unit that has a lower Toughness characteristic than the attacking model, add 1 to the wound roll. For the purposes of this obsession, a poisoned melee weapon is any melee weapon with the Poisoned Weapon ability (see *Codex: Drukhari*).'

FAQs

Q: How does the Witch Strike Rune of Fortune psychic power work when manifested by a Warlock Conclave unit with more than one model?

A: The psychic power applies to the model you select when you are asked to select a model to measure range, check visibility, etc. from.

Q: If a double 1 is rolled for a Psychic test for a model from a Detachment with the Children of Prophecy trait, does that model still suffer Perils of the Warp?

A: No.

Q: Can I use the Exemplar of the (insert aspect warrior name here) Shrine Stratagem to take an Exarch power in addition to the original ability, then replace the original ability as normal?

A: No.

Q: If Drazhar has charged, does his Murderous Assault ability allow him to fight an additional time before any remaining units that have not charged this turn?

A: Yes.