



WARPCOVEN

UPDATE 1.6

As it's revised regularly, this document has a version number; where a version number has a letter, e.g. 1.1a, this means it has had a local amendment, only in that language, to clarify a translation issue or other minor correction. When this document is revised, the version number will be incremented and new updates can be identified by the presence of an asterisk (*) before the page reference.

ERRATA

This section collects amendments to the rules. Amended text within this errata is highlighted in [blue](#).

WHITE DWARF ISSUE 469 & KILL TEAM ANNUAL 2022

Pages 109 (White Dwarf) & 93 (Annual), Occult Talisman ability

Change to read (comma added):

'Each time this operative would lose a wound as a result of a mortal wound, or a shooting attack from a psychic power, roll one D6: on a 5+, that wound is not lost.'

Pages 104 (White Dwarf) & 88 (Annual), Schemes of Change

Tactical Ploy

Change the final sentence to read:

'Discard one of your Tac Ops (any victory points scored from it are lost) and [select a new Tac Op from those that remain from your chosen archetype, or a faction Tac Op \(unless you have another faction Tac Op in use\).](#)'

***Pages 102 (White Dwarf) & 86 (Annual), Boons of Tzeentch ability**

Add the following to the end of the third paragraph:

'[When randomly determining a boon in matched play, re-roll if you determine a boon another friendly **SORCERER** operative on your roster already has.](#)'

DESIGNER'S COMMENTARY


This section presents commentary from game designers to clarify and expand on rare and more complex rules.

WHITE DWARF ISSUE 469 & KILL TEAM ANNUAL 2022

Q: If an enemy operative has a rule that allows it to ignore modifiers to its Movement characteristic, can it ignore the subtracted distance from the Ephemeral Instability psychic power (pg 103)?

A: No, as Ephemeral Instability does not modify the operative's Movement characteristic.

Q: For the Warp Portal psychic power, can I select the operative performing the action to warp portal itself?

A: Yes. Before the operative is removed, mark its original location or intended destination so you can accurately set it back up again within  of its original location.

*Q: If a **SORCERER** operative has already performed a **Dash** action during its activation, can I still use the Capricious Plan Tactical Ploy just to change its order?*

A: Yes.

*Q: How does the All is Dust ability (**RUBRIC MARINE**) interact with traversing?*

A: Traversing must be included when determining its move limit. Therefore, if a **RUBRIC MARINE** operative traverses, it can only move 2○ horizontally.

Q: If I use the Schemes of Change Tactical Ploy, is the new Tac Op unrevealed?

A: Yes. It's revealed when it specifies, so if that time has passed, you won't be able to score any VP from it.

CLOSE QUARTERS

*Q: With the changes to the Exalted Astartes Strategic Ploy in the Balance Dataslate, can a **GUNNER** operative perform a **Shoot** action then a **Guard** action?*

A: Yes, if one additional action point is subtracted to perform a **Guard** action.